



DRAGONLANCE: PARABLES TALES FROM THE AGE OF DESPAIR

Who? Your game master is a veteran of over 25 years. Having game mastered for a number of different groups over the years, he's always game mastered exciting adventures using only the Dungeons & Dragons rules. His engaging style is heavily story-driven with plenty of chances for eager and hard-working player-characters to interact and explore the game world. Hack-and-slash is not his style. Games centred on story development with rich backgrounds are the norm at his game table. This is old school RPG stuff, not some port over from PS3.

What? I am looking for 2-3 experienced players to join our small group of mature players. This is a table-top game - not online. While some of us have played together before, most are new to the table. Games are mastered using the Dungeons & Dragon's 3.5 game system rules. Players are limited to the Core Rule Books (Player's Handbook, Dungeon Master's Guide, and Monster Manual) in order to keep the focus on story development and player interaction (in and out of character).

Where? Toronto (Ontario, Canada) in the Keele Street & Hwy 401 area of North York. Easy to get to by public transit (Wilson Subway Station) and plenty of parking if you drive.

When? Bi-monthly games (every 2 weeks) on Saturday nights. Games are about 7 hours long. Attendance at every scheduled game is mandatory - no dropping in and out.

How? Interested players should send the game master an introductory message with their details and some background on your game experience and the kinds of characters you've played in the past.

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