

NYC WORLD CUP TOURNAMENT

OFFICIAL RULES



Equipment

- Each captain shall provide a team roster.
- Each player must bring a photo ID (that states their name) to their games.
- Every player must wear shin guards.
- Players must wear turf shoes, sneakers or indoor shoes. Cleats are not allowed.
- Players must wear matching color jerseys. Every team must bring an alternate color jersey in the event of conflicting colors.
- Headgear is not allowed to be worn by any participant during games, except for head bands provide that they do not have any form of knot(s). Illegal headgear consists of any hats, bandannas, baseball caps, and any other such similar headgear.
- Players must remove all jewelry prior to participating, including any viewable body piercing.

Players

- A team will consist of a 12 player roster (7 on the field and 5 subs).
- Substitutions can be made on the fly except for goalies; they must have the attention of the referee. To substitute, the player must be completely off the playing field before the substitute may enter the field. All substitutions must be done at the center line of the field.

Forfeit

- Team Captains are responsible for contacting the opposing team's Captain and Organizers before the start of the game in the event of a forfeit. In case of forfeit please contact the league organizer at paul@nycpickup.org
- If a team does not have the required 7 players at the scheduled kickoff time, they may start the game with a minimum of 6 players. Otherwise, it's automatically a forfeit. In other words, if you only have 5 players at kickoff time, your team automatically forfeits the game. A grace period of 5 minutes will be given for late arrivals. All matches forfeited shall have a score of 7-0.
- If a team has only 5 players, they may bring only 1 "out of roster" player to complete the minimum 6 players. If you have 6 roster players you may not bring an "out of roster" player. This "out of roster player" may not play in any other game throughout the tournament.

The Game

- There will be two 25 minute halves with a continuous running clock.
- 2 minute half time

Tie Breaker- Playoffs Only

- If at the end of a match, the score is tied there will be 5 penalty shots. If the teams are still tied after 5 shots, sudden death starts for the following penalty shots.
- Players that will execute the penalty shots shall be chosen before the shooting starts. All other players must move beyond midfield. All players must shoot; in other words, before a player can shoot his second penalty all players must have shot a penalty already.

How teams qualify to the Playoffs

- Top 2 teams in each group qualify to the playoffs, along with all 3rd place teams and one best 4th place among all groups.
- Teams are ranked by points, then goal differential, head to head match, then goals in favor, then goals against. If there still is a tie, penalties will be shot to determine who makes it to the knockout round.

Goal

- A goal is scored when the ENTIRE ball has crossed the goal line between the goal posts and under the cross bar; provided it has not been thrown, directly propelled by hand, arm, or carried by a player of the attacking team. A goal may be scored from a: kick off, direct free kick, penalty kick, corner kick.

Goalie Play

- Goalies may use their hands anywhere inside their goal box.
- Goalies have 5 seconds until they are required to release a controlled held ball.
- A goalie punt must be touched by a player before crossing the mid field.
- A goal kick must be touched by a player before crossing mid field.
- A goalie throw must be touched by a player before crossing mid field.
- Once a goalie has controlled and then released the ball he/she may not touch the ball again using their hands, unless an opponent player has touched the ball.
- Goalies may play the ball on the ground using their body first (no sliding with feet first is allowed).
- To change goalies, the relief goalie must enter the field and previous goalie must exit the field immediately. Once off the field this person may sub in for teammates, but they must leave the field first.

Fouls

- Slide tackling: There will be no slide tackling.
- Handball: a ball touched with a hand or arm by any player other than the goalie.
- Any roughness: tripping, pushing, holding
- Illegal substitution (substitute entering the field before the player he/she is replacing is off).

Offsides

- There will be NO OFFSIDES.

Penalties

- Goalies must keep their heels on the goal line. Once the kicker has begun his/her attempt the goalie may move laterally, but not until then.
- Once a kicker has kicked a penalty shot then a goalie may move forward/backward, but not until the ball has been kicked.
- The kicker has only one attempt to score. The attempt must be in one motion. If the kicker stops the penalty shot it is considered a missed shot.

- The goalie may not move from the end line until a ball is kicked.
- Goalies may not be exchanged during penalty shots, unless the starting goalie is becomes injured during penalty shots.

Direct Free Kick

A direct free kick is awarded to the opposing team if a player commits 1 of these 6 offences

- Kick or attempts to kick an opponent
- Trips or attempts to trip an opponent
- Jumps at an opponent
- Charges an opponent
- Strikes or attempts to strike an opponent
- Pushes an opponent

A direct kick is also awarded if a player commits any of the following four offences

- Tackles an opponent to gain possession of the ball, making contact with the opponent before touching the ball
- Holds the opponent
- Spits at an opponent
- Handles the ball deliberately

A direct free kick is taken from where the offence occurred

Penalty Kicks

- A penalty kick is awarded if any of the above offences is committed by a player inside his own penalty area, irrespective of the position of the ball, provided it is in play.

Indirect Free Kick

An indirect free kick is awarded to the opposing team if a goalkeeper, inside his own penalty area, commits any of the following four offences:

- Takes more than 5 seconds while controlling the ball with his hands before releasing it.
- Touches the ball again with his hands after it has been released from his possession and has not touched any other player. (Exception if a goalie is bouncing the ball)
- Touched the ball with his hands after it has been deliberately kicked to him by a team-mate.
- Touches the ball with his hands after he has received it directly from a throw-in taken by a team-mate.

An indirect free kick is also awarded to the opposing team if a player in the opinion of the referee:

- Plays in a dangerous manner.
- Impedes the progress of an opponent.
- Prevents the goalkeeper from releasing the ball from his hands.
- Commits any other offence, not previously mentioned.
- The referee signals when the shot is taken and can only be a goal if the ball touches another player before it enters the goal.
- The indirect free kick is taken from where the offence occurred

Advantage

- When an official refrains from whistling a violation or foul, he/she will clearly indicate by voice and gesture that it is an advantage so the players know that the penalty has not gone unnoticed. An advantage will be called if, in the judgment of the official, the attacking player has a clear legitimate shot to make a play.

Throw-In

- A Goal cannot be scored from being thrown in.
- Ball must pass over the player head
- Both feet must remain on the ground

Corner Kick

- A goal may be scored off a corner kick
- A corner kick is awarded when the whole ball, having last touched a player of the defending team, passes over the goal line either on the ground or in the air, and a goal is not scored.
- The ball is placed inside the corner arc at the nearest corner flag
- The ball is kicked by the player of the attacking team

Player

- Captains are responsible for the conduct of their players and fans
- Only the captain is allowed to address an official during play
- Acts of unsportsmanlike conduct including unnecessary roughness, arguing with officials, fighting, abusive language directed towards officials/opponents will result in player(s) involved being ejected from the game.
- Any player ejected from the game will automatically be suspended for one contest.
- Any player being ejected twice in a single season must meet with the league director before he/she may return to play. Team captains from other teams will be consulted on their opinion if that player should be allowed to return.

YELLOW AND RED CARD VIOLATIONS

If a player is issued a yellow card, he/she must step off the field for 3 minutes. The team will play with one man down for those 3 minutes (the player cannot be substituted). After the 3 minutes, the referee will signal the player to return to the field. The player will return to the field with a yellow card in record.

A player shall be issued a yellow card (cautioned) if she or he:

- Demonstrates unsportsmanlike behavior,
- Dissents by word or action,
- Persistently infringes the law of the game,
- Illegally enters the game.
- Illegally exits the game.
- Delays the restart of the game (throw in, corner kick, free kick),
- Does not assume the 10 yards on a corner kick or free kick,
- Any other violation or foul the officials deem as a yellow card violation.
- If the same player is given two yellow cards, that player will receive a red card.

A player shall be issued a red card (ejected from game) if she or he:

- Demonstrates violent conduct,
- Demonstrates serious foul play,
- Uses foul and abusive language,
- Receives a second yellow card in the same game,
- Intentionally physically impedes a player with an obvious opportunity to score a goal,
- Denies his opponent a goal by intentionally handling the ball,
- Any other violation or foul the officials deem as a red card violation.
- Any player to tackle/foul from behind

Players receiving a red card will be suspended from their next game.